

June 8, 2023

7:00 p.m. In-Person & Virtual

Wheaton City Hall Council Chambers

The meeting will also be live streamed and recorded.

Join by phone: (312) 626-6799, Meeting ID: 881 6999 7609 Passcode: 440484

- You will be automatically muted. If you would like to speak, you need to press *9 to raise your hand and let the meeting administrator know you would like to speak. Once it is your turn to speak, you will receive a notification asking you to press *6 to unmute yourself. Please announce your name and address before commenting and ensure that you are in a quiet place.

Join Zoom Meeting <https://us02web.zoom.us/j/88169997609> ;

Meeting ID: 881 6999 7609

Passcode: 440484

You will be automatically muted. If you would like to speak, click on the "Raise Hand" button to let the meeting administrator know you would like to speak. When it is your turn to speak, you will receive a notification that the meeting administrator is asking you to press "unmute." Please announce your name and address before commenting and ensure you are in a quiet place.

Public comments can be made by:

- In-person at 7:00 p.m. on Thursday, June 8, 2023, during the Public Comment portion of each Public Hearing.
- Virtually at 7:00 p.m. on Thursday, June 8, 2023, during the Public Comment portion of each Public Hearing.
- Email the Local Liquor Control Commission at jkozik@wheaton.il.us before 12:00 p.m. on Thursday, June 8, 2023.

1. Call To Order And Roll Call
2. Public Comment
3. Approval Of Minutes

3.1. May 11, 2023

Documents:

[MAY 11, 2023.PDF](#)

4. Old Business
5. New Business

5.1. Application For An Outdoor Special Event Liquor License - Downtown Wheaton Association – Summer Wine Walk

Documents:

[DWA SUMMER WINE WALK.PDF](#)

5.1.i. Liquor Code Amendment – Proposed Liquor License Classification - Class Z Liquor License – Private Pickleball Club - Application For A Class Z License – Pickled -288 E. Geneva Road

Documents:

[CLASS Z LICENSE CLASSIFICATION - APPLICATION FOR A CLASS Z PICKLD.PDF](#)

6. Adjournment